

PLANNING INSPECTORATE - EN020026

OBJECTION TO THE CHANGE-1 HOVERPORT AT RAMSGATE

Between October 2023 and July 2024 NG decided to use the Hoverport site for Construction/maintenance compound – why was a full environmental survey including a reptile survey not done ?

They didn't have the time they say – they had 15-24 months which is enough time – also a national project this size wanting to take over a place of natural beauty full of wildlife should be made to have these surveys done.

In one document they say the Hoverport will be for Operational monitoring and to maintain access but this is really being said to try and justify and excuse why they have not carried out the correct surveys

As in another document in the proposed project they refer to the use of the hoverport for access to the intertidal area for construction vehicles and go onto explain what equipment and vehicles will be used including excavators, hoverports, tractors etc.

The damage they will cause using the Hoverport will be catastrophic to the wildlife and the environment – the noise will also be a huge disturbance and problem for the residents and my business which is the outdoor café situated on the green above the Hoverport (still no one from NG has been in touch with us)

I have detailed in previous objections to why they should not have access to the Hoverport but the more detail they send out the more concerning this project becomes to the local people's daily lives who will have to live with years of noise, disturbance and have serious impact on the local community who use this area for recreational use and who use our café as a daily meet up particularly older folks.

This is a very worrying time for my family business that is our income to live and I never thought the day would come when the Hoverport and Pegwell Bay would be under threat when having two SSSI areas – it's an absolute disgrace if this project is given the go ahead with lack of transparency and contradictory statements from the beginning until now from NG.